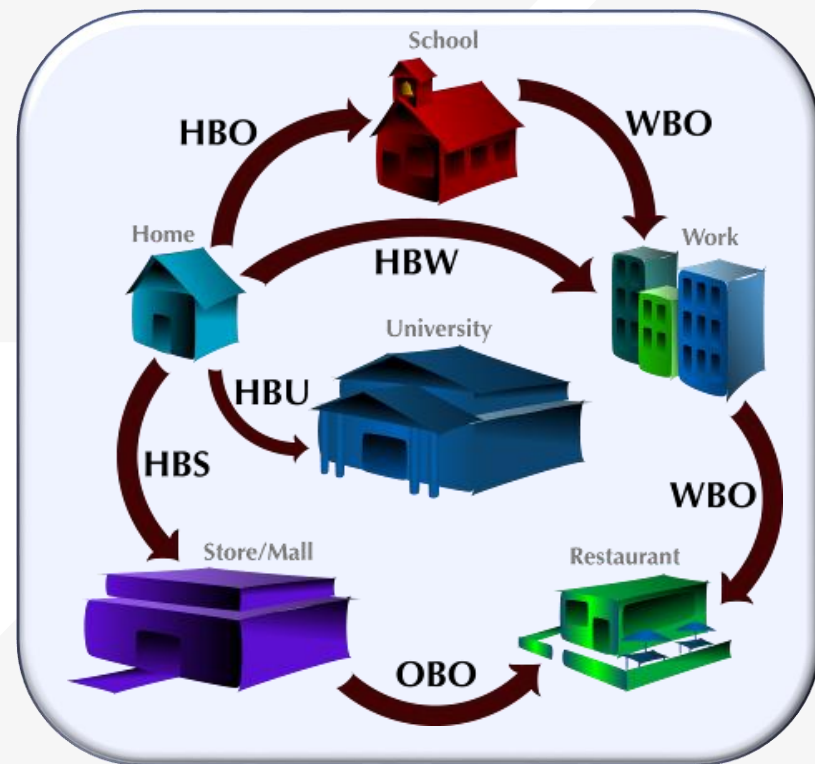


# Trip Generation

# Trip Generation: *How Many Trips?*

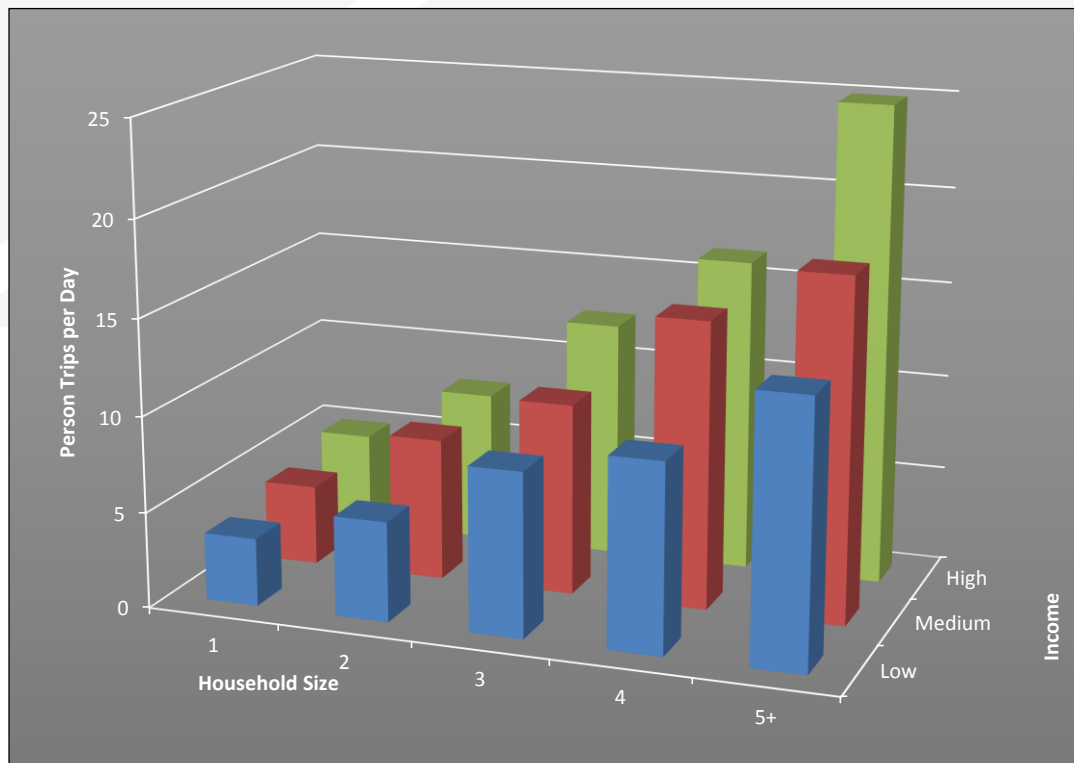
- ➔ Based on household survey
- ➔ Different trip purposes
- ➔ Generate all person trips\*
  - Walk
  - Bike
  - Transit
  - Auto

\* *This is different than ITE Trip Generation, which only considers vehicle trips*



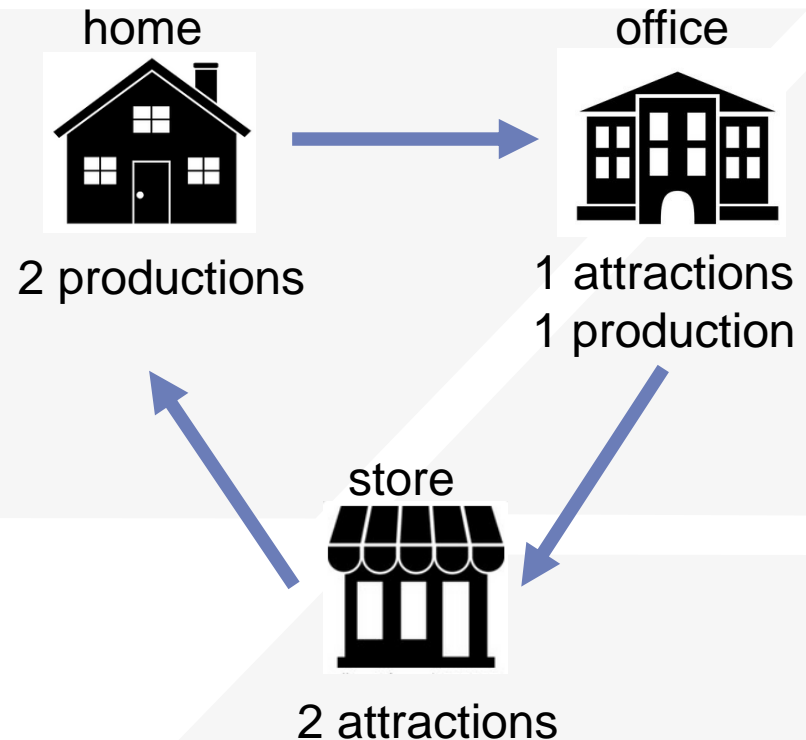
# Trip Generation: *How Many Trips?*

- Cross-classified production rates
  - » Household size, income, number of workers



# Trip Production and Attractions

- For a home-based trip, the home-end of the trip is always the production end and the other trip end is always the attraction end
- For a non-home based trip, the origin trip end is the trip production and the other end is trip attraction



# Production Rates

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- The most common way to estimate trip productions is based on cross-classified trip rates
- Segment population by 2 or 3 important characteristics including household size, income, number of workers, vehicle availability, etc.
- Estimate trip production rates for each segment (typically using a household travel survey)
  - » Trip rates are usually estimated by trip purpose
- Smooth trip rates across segments based on expected patterns- i.e. as the income rises so should trip rates



# Attraction Rates

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- Attractions are typically estimated based on regression equations
- For example, in the SCAG model

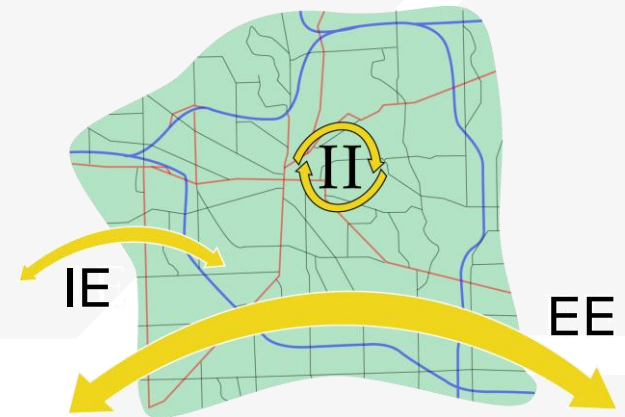
$$\begin{aligned} \text{WBO attractions} = & \\ & 0.036^* \text{ HHIds} + \\ & 0.202^* \text{ TotEmp} + \\ & 0.513^* \text{ RetEmp} + \\ & 1.147^* \text{ ServEmp} \end{aligned}$$

SCAG Southern California Association of Governments



# External Trips

- In addition to trips within the modeled region, there are trips that begin and/or end outside the region
  - » There are trips from San Diego to Fresno
- Internal-external/external-internal (IE/EI) trips have one end in the modeled region while external-external (EE) trips are through trips
- IE/EI and EE trips are usually based on counts along facilities that cross the regional boundary
- IE/EI trips are distributed within the modeled region together with the II trips



# Special Generators

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- Land uses that have unique trip generation and distribution characteristics that are not well captured by the standard model trip rates and trip distribution
  - » Lower or higher trip attractions
  - » Different trip purposes
- These are typically attractions
- Examples
  - » Universities
  - » Airports
  - » Casinos
  - » Sports Arenas



# Trip Productions/Attractions Balancing

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- Since trip productions and attractions are calculated independently of each other, the total numbers will likely be different
- May get 10,000 HBO productions and 9,000 HBO attractions
- Most of the time will want to balance to productions (household estimates are more reliable than commercial land use estimates)
- To balance to productions, will increase HBO attractions in each zone by multiplying by  $10,000/9,000=1.11$