CAMBRIDGE SYSTEMATICS



Intro to Modeling

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Agenda

Day 1

- » Census and model geography
- » Land use categories
- » Trip-based models
 - Trip generation
 - Trip distribution
 - Mode choice
 - Time of day and traffic assignment
- Model Calibration

Day 2

- » Model validation
- » Activity-based models
- » Working with matrices
 - Matrix indexing and filling
 - Select link analysis
 - PA to OD conversion



Census and Model Geography



Census Blocks and Tracts

Census blocks (light green) make up census tracts (dark green)



Model vs Census Geography

- Model TAZs (orange) are larger than blocks but usually smaller than tracts
- Model TAZs usually align with census block boundaries (and sometimes with census tract boundaries)
- TAZ Traffic Analysis Zone





TAZs and Centroids

- Centroids are points in the network where trips start and end
- One centroid in each zone
- Centroids are connected to the highway network through centroid connector links





Land Use Categories



Residential Land Use

- Residential land use refers to housing units
 - » Land use file units Typically subdivided into single-family, multi-family, and group quarters (university, senior housing etc.) but can also include mobile homes
- Households or housing units produce homebased trips and some of the non-home based trips in the model
- Residential land use is typically obtained from the American Community Survey (ACS) or local parcel database



Non-Residential Land Use

- Non-residential land uses include commercial, industrial, office, service, agricultural, etc.
- Land use units 1,000 square feet (KSF) or number of employees
- Non-residential land uses attract trips
- Non-residential land uses are usually obtained from the MPO or City land use projections or parcel databases



BCAG Land Use File

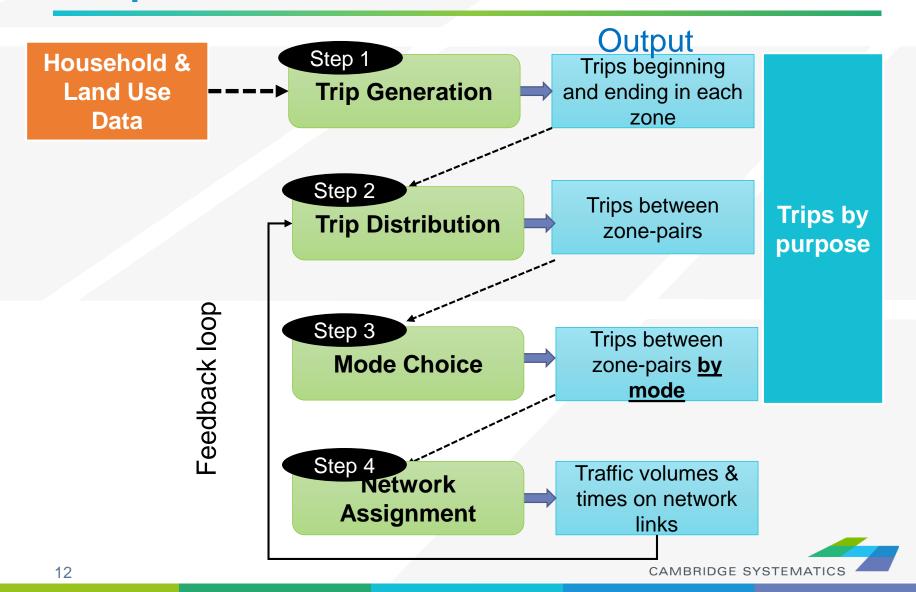
🔢 Dataview1 -	🔟 Dataview1 - Landuse_Input										
TAZ	ATYPE ATYPE_STR	SF_DU	MF_DU	MH_DU	RET_KSF RF	RET_KSF	IND_KSF	OFF_KSF	MED_KSF	HOSP_KSF	PQP_KSF
102	1 Butte	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
103	1 Butte	183.00	0.00	76.00	0.00	0.00	0.00	0.00	0.00	0.00	2.00
104	1 Butte	645.00	0.00	316.00	0.00	0.00	0.00	16.00	0.00	0.00	0.00
106	1 Butte	11.00	0.00	0.00	0.00	0.00	8.00	0.00	0.00	0.00	0.00
107	1 Butte	12.00	0.00	1.00	0.00	0.00	0.00	0.00	0.00	0.00	2.00
108	1 Butte	204.00	9.00	47.00	16.00	0.00	1.00	0.00	0.00	0.00	4.00
109	1 Oroville	233.00	65.00	36.00	3.00	0.00	0.00	4.00	0.00	0.00	0.00
110	1 Oroville	122.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
111	1 Oroville	39.00	2.00	1.00	6.00	0.00	3.00	2.00	0.00	0.00	4.00
112	1 Oroville	13.00	0.00	11.00	0.00	0.00	0.00	5.00	0.00	0.00	0.00
113	1 Oroville	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
114	1 Oroville	63.00	0.00	17.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
115	1 Oroville	7.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
116	1 Oroville	41.00	3.00	2.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
117	1 Oroville	56.00	10.00	120.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
118	1 Oroville	231.00	76.00	34.00	56.00	0.00	0.00	8.00	0.00	0.00	16.00
119	1 Oroville	0.00	0.00	0.00	0.00	0.00	287.00	0.00	0.00	0.00	0.00
120	1 Oroville	2.00	0.00	0.00	0.00	0.00	8.00	0.00	0.00	0.00	4.00
121	1 Oroville	114.00	30.00	21.00	4.00	0.00	0.00	9.00	0.00	0.00	0.00
122	1 Oroville	3.00	0.00	0.00	3.00	0.00	7.00	0.00	0.00	0.00	0.00
123	1 Oroville	90.00	18.00	13.00	0.00	0.00	0.00	4.00	0.00	0.00	3.00
124	1 Oroville	56.00	0.00	21.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
125	1 Oroville	143.00	0.00	322.00	0.00	0.00	0.00	4.00	0.00	0.00	2.00
126	1 Oroville	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	4.00
127	1 Oroville	110.00	0.00	1.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00



Trip-Based Models



Trip- Based Models



Trip-Based Models

- Simplified trip-making decisions with no connections between trips or people making them
- Modeled at an aggregate zonal average level
 - » Average zonal income, household size, number of workers/household
- Typically include 4 steps:
 - » Trip Generation
 - » Trip Distribution
 - » Mode Choice (optional)
 - » Traffic Assignment



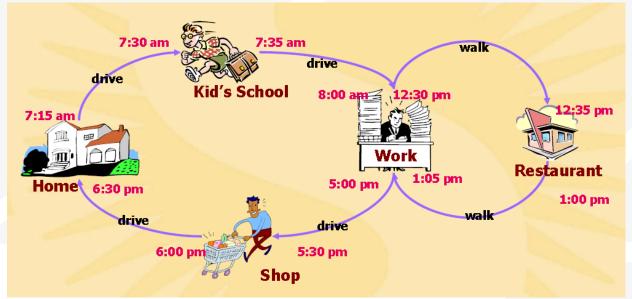
Trip-Based Models

- Trip-based models typically include multiple trip purposes including home-based and nonhome-based
 - » Home-based work (HBW), home-based shop (HBS), etc.
- Trips are split by purpose because they have different characteristics
 - » Work trips tend to be longer
 - » Shop trips have higher occupancies



Trip- Based Example

Real-life behavior



- Model translation: 6 independent trips
 - » 1 home-based school trip
 - » 1 home-based other trip
 - » 4 work-based trips



Trip Generation



Trip Generation: How Many Trips?

- Based on household survey
- Different trip purposes
- Generate all person trips*
 - Walk
 - Bike
 - Transit
 - Auto

* This is different than ITE Trip Generation, which only considers vehicle trips

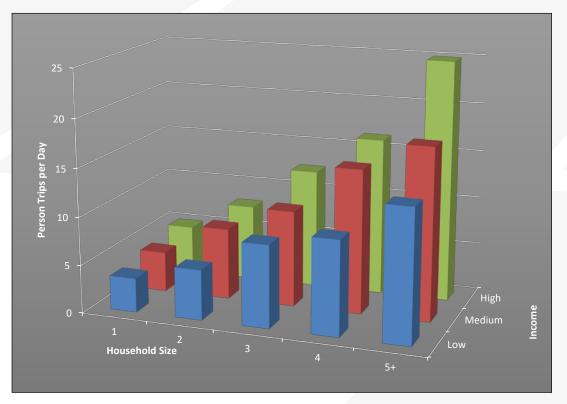




Trip Generation: How Many Trips?

Cross-classified production rates

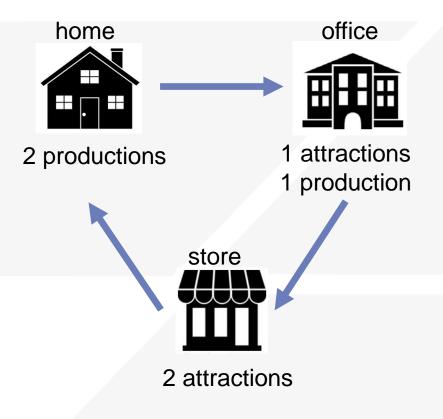
» Household size, income, number of workers





Trip Production and Attractions

- For a home-based trip, the home-end of the trip is always the production end and the other trip end is always the attraction end
- For a non-home based trip, the origin trip end is the trip production and the other end is trip attraction





Production Rates

- The most common way to estimate trip productions is based on cross-classified trip rates
- Segment population by 2 or 3 important characteristics including household size, income, number of workers, vehicle availability, etc.
- Estimate trip production rates for each segment (typically using a household travel survey)
 - » Trip rates are usually estimated by trip purpose
- Smooth trip rates across segments based on expected patterns- i.e. as the income rises so should trip rates



Attraction Rates

Attractions are typically estimated based on regression equations

For example, in the City of SLO model

HBS attractions=

18.82* Drive-in retail (KSF)+

14.12* High-generation retail(KSF)+

9.41* Medium-generation retail(KSF)+

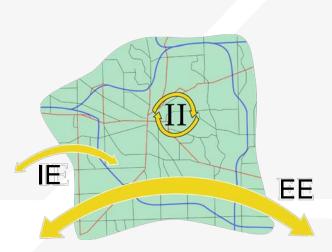
4.71* Low-generation retail(KSF)

SLO – San Luis Obispo



External Trips

- In addition to trips within the modeled region, there are trips that begin and/or end outside the region
 - » There are trips from Sacramento to Marysville
- Internal-external/external-internal (IE/EI) trips have one end in the modeled region while external-external (EE) trips are through trips
- IE/EI and EE trips are usually based on counts along facilities that cross the regional boundary
- IE/EI trips are distributed within the modeled region together with the II trips





Special Generators

- Land uses that have unique trip generation and distribution characteristics that are not well captured by the standard model trip rates and trip distribution
 - » Lower or higher trip attractions
 - » Different trip purposes
- These are typically attractions

Examples

- » Universities
- » Airports
- » Casinos
- » Sports Arenas



Trip Productions/Attractions Balancing

- Since trip productions and attractions are calculated independently of each other, the total numbers will likely be different
- May get 10,000 HBO productions and 9,000 HBO attractions
- Most of the time will want to balance to productions (household estimates are more reliable than commercial land use estimates)
- To balance to productions, will increase HBO attractions in each zone by multiplying by 10,000/9,000=1.11

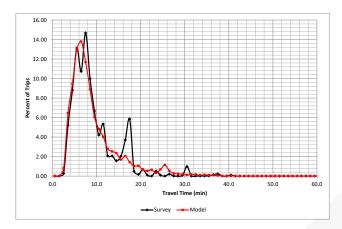


Trip Distribution



Trip Distribution: Where will they go?

- Match
 - » Productions & attractions
- Survey Data
 - » Trip length distributions
 - Subregion to subregion patterns



The *Gravity* concept can be used to model travel!

Trip Distribution

- Trips production and attractions are matched by trip purpose
- The distance between the production and attraction zones affects how many trips are made
 - » Zones closer together will have more trips between them
- Distance is accounted for by friction factors
 - » As the zones get further away from each other the friction factors decrease
- Friction factors are typically estimated based on household travel surveys or using Big Data (observed OD trip patterns)



Trip Distribution

Trips between zones i and j are

$$T_{ij} = P_i \cdot \frac{A_j \cdot F_{ij} \cdot K_{ij}}{\sum_{i=1}^n (A_j \cdot F_{ij} \cdot K_{ij})}$$

Where:

 T_{ij} = trips from zone j to zone j

 P_i = productions in zone j

 A_j = attractions in zone j

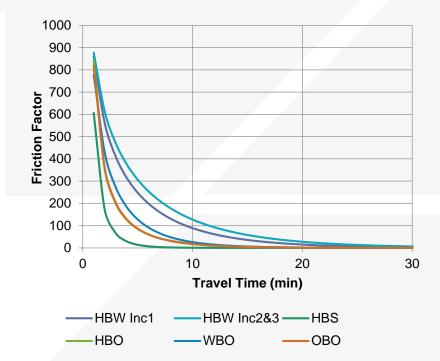
*K*_{*ij*} = K-factor adjustment from i to zone j

i = production zone

j = attraction zone

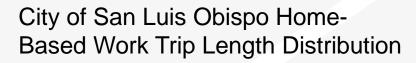
n = total number of zones

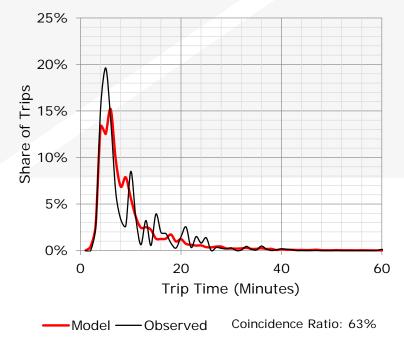
Example of friction factors plot





Trip Length Distributions





- Friction factors are adjusted until the modeled trip length distribution looks similar to the observed trip length distribution
- Different friction factors are estimated by trip purpose
 - Friction factor distribution is a Gamma function with 3 parameters that can be adjusted



Intrazonal Trips

Interzonal trip

- » Considered in mode choice and assignment
- » Trips travel zone to zone

Intrazonal trip

- » Trips stays in zone
- » Trips never appears on network links

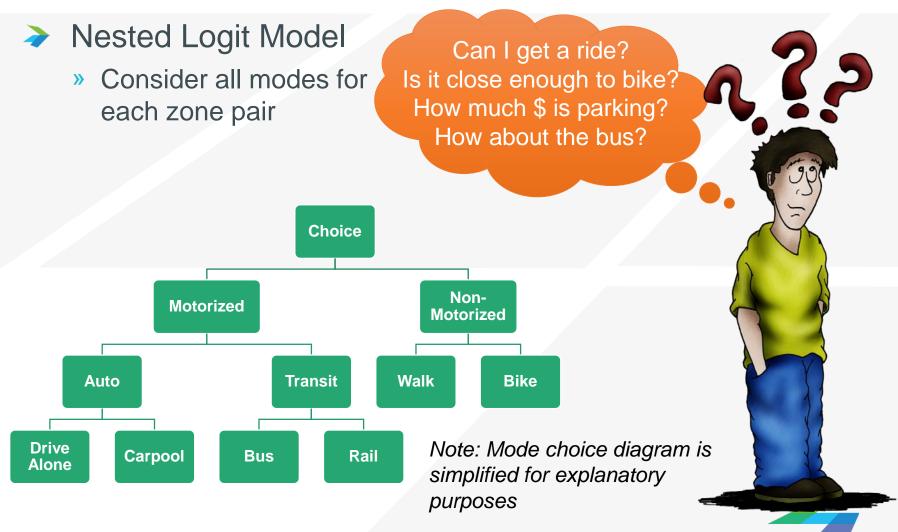




Mode Choice



Mode Choice: What Mode?



Mode Choice

Probability of selection any mode depends on all the available modes and relative travel times, costs, other factors

$$P_i = \frac{e^{u_i}}{\sum_j e^{u_j}}$$

Where:

Pi=probability of selecting mode iui=a linear function describing the utility of mode ie=base of the natural logarithms

(1)

- Mode choice models use either logit models or nested logit models
 - » Nested logit models just group similar alternatives into a nest



Mode Choice Coefficients

	Federal Transit Authority Guidelines								
	Low Value	High Value							
Coefficient									
In-vehicle travel time (IVTT)	-0.03	-0.02							
Initial wait	-0.09	-0.04							
Second wait	-0.09	-0.04							
Walk time	-0.09	-0.04							
Cost ²	-	-							
Equivalent Minutes of IVTT									
Initial wait	3.00	2.00							
Second wait	3.00	2.00							
Walk time	3.00	2.00							
Home-Based Work Value of Time (Estimated Median Household Income)									
Low Income (\$20,000)	\$2.30	\$3.10							
Middle Income (\$55,000)	\$6.60	\$8.70							
High Income (\$140,000)	\$16.80	\$22.40							



Mode Choice Constants

- Every alternative in the mode choice except one has a mode choice constant
- Mode choice constant reflects the travelers' perception of the mode
 - » Transit usually has a lower constant than auto
- Constants are estimated by trip purpose
 - » Home-based school trips may have a higher bike constant than the auto constant because children are more likely to bike to school



Mode Choice Modeling

- Mode choice models can be estimated or calibrated
- Estimation refers to statistical estimations of all coefficients and constants based on observed data
 - » Requires a lot of data... and patience
- Most of the models assume coefficients within the FTA range or borrow other models' coefficients
 - » Only constants are then calibrated to correctly predict the number of trips by mode



Assignment



Traffic Assignment: What Route?

Auto trips are assigned to the 12.0% highway network 10.0% Transit trips and non-motorized trips can **》** 8.0% also be assigned to their respective 6.0% networks as separate processes 4.0% 2.0% 8.0% Grootfontein 🍑 7.0% 6.0% 🗧 Grootfontein 5.0% 4.0% 3.0% 2.0% 1.0%

0.0%



Traffic Assignment

- Traffic assignment can be done at the daily level where all vehicle trips are assigned to the highway network or at the peak period/peak hour level
 - » Typically models have 4-5 traffic assignment periods including AM peak, Midday, PM peak, Evening, and Off peak
- Traffic assignment results allow the modeler to identify congested segments of the roadway and calculate VMT on highway facilities



Traffic Assignment

- Vehicles are allocated between roadways depending on the assignment algorithm
 - » All-or-nothing assignment calculates the shortest path between each origin and destination pair and assigns all the vehicles to this path; it's not iterative
 - Not capacity constrained
 - » User Equilibrium assigns vehicles in a way that no trip can improve its travel time between an origin and a destination; assumes perfect knowledge of the network
 - Capacity constrained
 - » System Optimal assignment loads vehicles in such a way as to minimize the total travel time of all vehicles in the system
 - Capacity constrained



Traffic Assignment

Static traffic assignment

- » All vehicles are loaded on the network at the same time for a specified time period (peak hour or peak period)
- » Used in most models
- » Can predict volumes that exceed roadway capacities
- Can't capture queuing behavior
- Dynamic traffic assignment
 - » Traveler optimizes travel time based on congestion levels along different paths while en route
 - » Travel times are updated every few seconds
 - » Very time consuming for larger networks

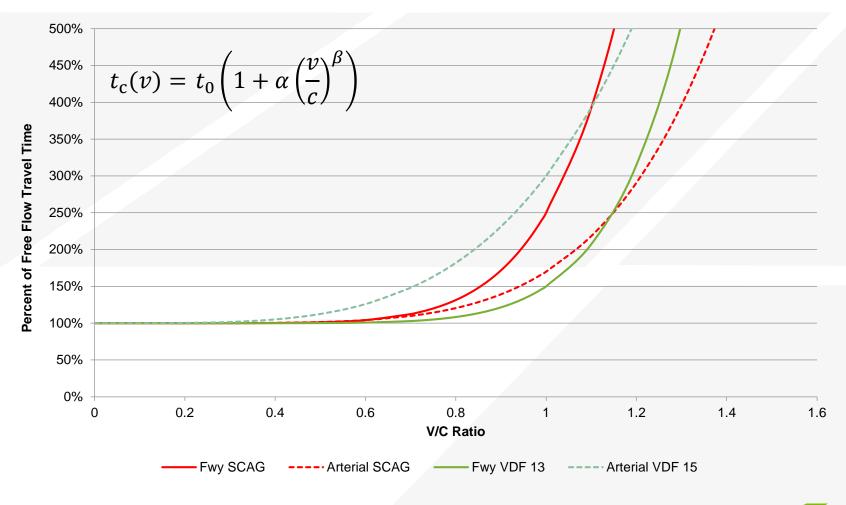


Volume Delay Functions

- VDFs relate increases in volumes to travel time changes
- Some of the most common VDF curves include:
 - » BPR Bureau of Public Roads
 - » Akcelik
 - » Conical
- VDFs are equations that are in the model script by facility type
 - » Freeway
 - » Expressway
 - » Arterial, etc.

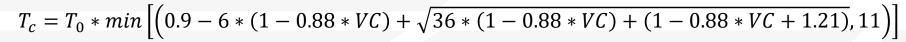


BPR Curve

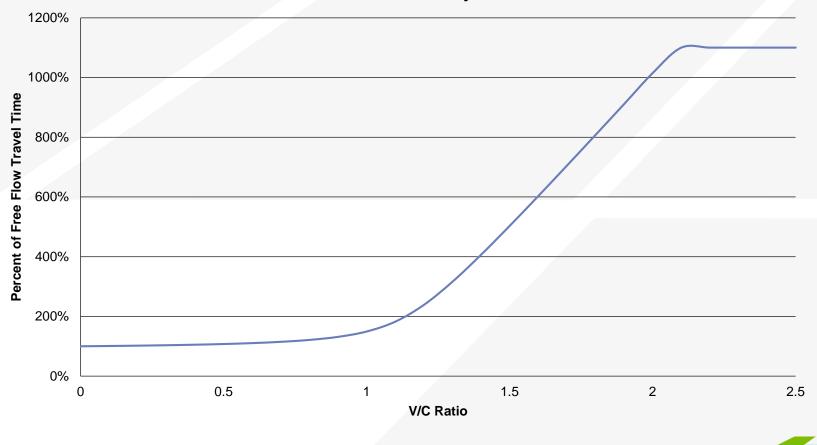




Freeways SacSIM



SACSIM Freeway VDF



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Traffic Assignment Convergence

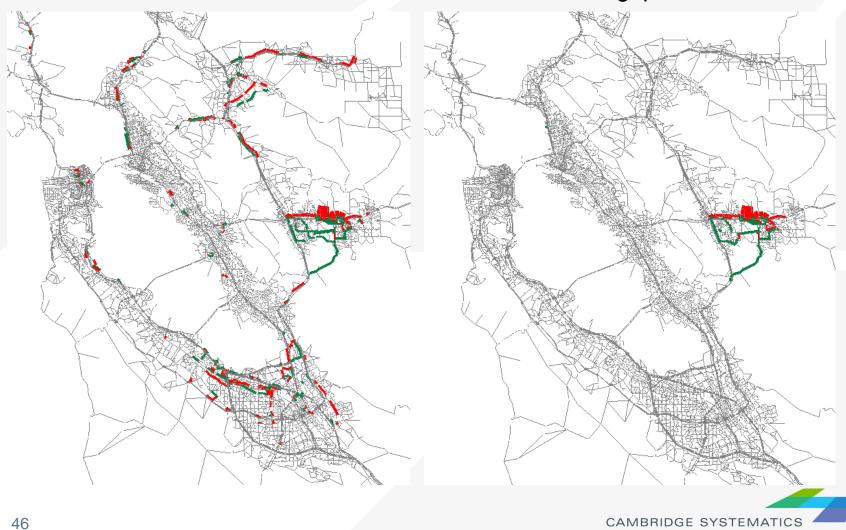
- It's not possible to calculate what volumes on each highway will result in the same travel times along all paths between and O-D pair
- Hence, the volumes are adjusted a little bit it a time until the travel times are the same and convergence is reached
- At the end of each iteration a relative gap parameter is calculated that represents the change from previous iterationthe smaller the change, the closer you are to convergence
 - » Many models use relative gap of 0.01, which usually is insufficient to reach convergence
 - » Some other models model use a maximum number of iterations, instead of relative gap, which is not ideal
- When the assignment is not well converged, a local change to the highway network results in volume differences far away



Traffic Assignment Convergence

MaxIters=50

Relative gap=0.0001



Model Calibration



Model Calibration Data

Trip generation

- » Household travel survey
- » ITE trip rates
- Trip Distribution
 - » Household travel survey (HTS)
 - Big OD data (StreetLight, AirSage)
- Mode Choice
 - » Household travel survey
 - » American Community Survey (ACS)
- Traffic Assignment
 - » Traffic counts
 - » VMT data



Trip Generation Calibration: Productions

- Decide how to segment your households (eg. income and household size)
- Calculate trip rates from household travel survey by trip purpose for each segment
- Apply disaggregation curves to your zonal average income and household size to determine the number of households in each segment of your actual population



Population Segmentation

- Typically segment by income, household size
 - » It's easy to get the average household income and household size from the ACS for each tract and disaggregate to TAZs
- Other parameters for segmentation can include
 - » Vehicle availability (not in the ACS so will need a model that predicts vehicle availability at the household level)
 - » Number of workers



Calculate Trip Rates

- Get HTS data for the appropriate geographical region
- Add up all the trips by purpose for each segment of the households
- Divide by the number of households in that segment in that segment
- City of San Luis Obispo Home-based Work Trip Rates

	Household Size						
		1	2	3	4	5+	Total
e	Low	0.46	0.85	1.86	3.09	3.39	1.08
ncome	Medium	0.71	1.31	2.50	3.09	3.39	1.80
-	High	1.36	1.75	2.50	3.09	4.52	2.42
	Total	0.62	1.29	2.37	3.09	3.67	1.69



Applying Trip Rates

- Now that we have trip rates for each segment, need to determine how many households fall within each segment
- From ACS, we know
 - » Number of households
 - » Average income in a zone
 - » Average household size in a zone
- Need to use the average information to determine the number of households of each size and income
- Also, need a joint distribution of income and household size



Disaggregation Curves

Household Size for City of SLO 100% 90% 80% 70% 60% 50% 40% 30% 20% 10% 0% 2 2.5 3.5 4.5 5 5.5 1.5 3 4 1 Average Household Size 2-person model — 3-person model — 4-person model — 1-person model 5-person model

Bivariate Distribution for City of SLO

Income	1 Person	2 Person	3 Person	4 Person	5+ Person	Total
Low	16,932	11,313	4,245	3,344	2,220	38,054
Medium	5,878	16,825	6,738	6,829	4,616	40,886
High	1,465	5,323	2,423	2,263	1,406	12,880
Total	24,275	33,461	13,406	12,436	8,242	91,820



Trip Generation: Attractions

- Set up the land use table that includes population and all employment categories that will be used by the regression equations
- Apply regression equations to calculate the number of attractions in each TAZ
- Balance trip productions and trip attractions
 - » Typically balance to trip productions because the household data is more reliable than employment

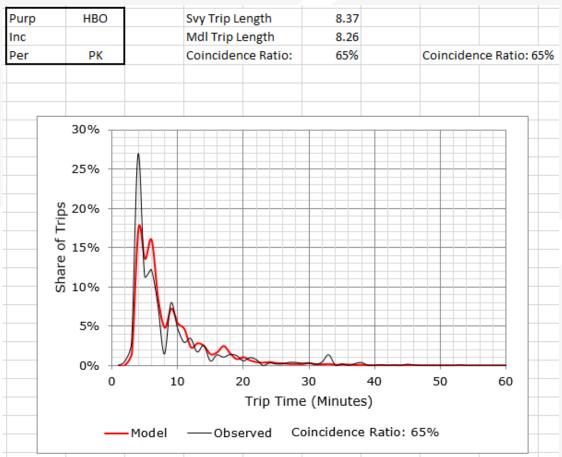




- Get observed trip length distribution from HTS
 - » Each trip has an origin and a destination and hence a corresponding travel time
- Calculate modeled trip length distribution
- Adjust the ffactors until the modeled trip length distribution matches the observed closely



City of San Luis Obispo Model



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- The results is a set of trip matrices- one for each trip purpose
 - » Still in production/attraction format

City of San Luis Obispo HBO trip distribution

🔢 Matrix6 - Person Trip Table - Daily (HBO)								
	102	114	118	120	122	124	128	
102	2.34	0.47	0.74	15.37	7.71	19.99	7.17	
114	0.11	0.14	0.14	0.83	0.38	1.25	0.73	
118	0.72	0.75	1.99	5.97	2.71	8.42	5.22	
120	0.20	0.05	0.08	2.22	0.81	2.05	0.70	
122	0.00	0.00	0.00	0.00	0.00	0.00	0.00	
124	0.00	0.00	0.00	0.00	0.00	0.00	0.00	
128	0.00	0.00	0.00	0.00	0.00	0.00	0.00	





- Use the HTS to get mode shares by trip purpose
- Check to make sure they make sensesometimes there may not be enough records for meaningful numbers
- City of SLO mode choice targets

	HBW	HBSCH	HBSH	HBU	НВО	WBO	ОВО	Total
SOV	83%	38%	48%	46%	35%	83%	34%	50%
HOV2	8%	30%	32%	16%	34%	7%	31%	26%
HOV3+	3%	o 21%	14%	0%	16%	5%	25%	14%
Transit	1%	0%	0%	9%	0%	0%	0%	1%
Walk	3%	8%	4%	4%	12%	5%	8%	8%
Bike	2.4%	2.9%	0.7%	15.0%	3.3%	0.7%	1.4%	2.1%
Total	100%	b 100%	100%	91%	100%	100%	100%	100%



- Assuming there are existing mode choice coefficients, check them for compliance with FTA guidelines
- To calibrate mode choice constants, there is typically a script in TransCAD (or Fortran) that calibrates them automatically
- Once the constants and coefficients have been established, apply them to trip matrices from trip distribution



For the City of San Luis Obispo end up with:

- » Trip matrix for each trip purpose
 - Cores including SOV, HOV2, HOV3+, transit, bike, and walk
- Once the number of person trips by mode has been calculated, need to convert auto trips to vehicle instead of person trips
 - » Divide person trips by occupancy to get vehicle trips



PA to OD Conversion

- Traffic assignment is done on the origin-destination trip table but all the work up to this point has been completed in production-attraction format
 - » Take PA matrix, add the inverse of the PA matrix and divide by 2 to get OD matrix

Prod	Attr		
TAZ	1	2	
1	100	200	
2	400	100	

Attr	Prod			
TAZ	1	2		
1	100	400		
2	200	100		

Divided by 2

Origin	Destination			
TAZ	1	2		
1	100	300		
2	300	100		



Time of Day



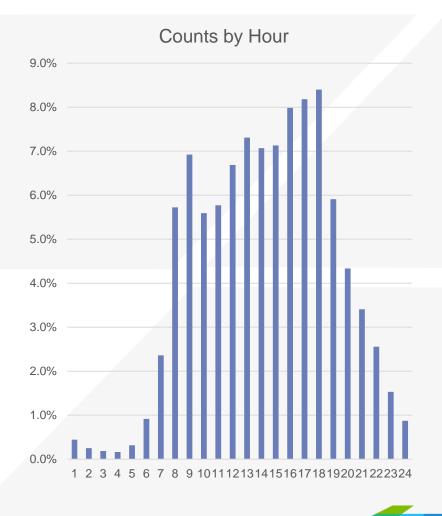
Time of Day

- Prior to traffic assignment, trips need to be allocated to different periods because daily assignment results in congested areas won't make sense (need peak period or hourly)
- Time of day split can be done prior to assignment or prior to mode choice if the traveler behavior or transit service are different during peak and off-peak periods
- If done after mode choice, can use hourly traffic counts to calculate the share of trips in each peak period or hour



Time of Day

- 15% of the daily vehicle trips take place during the AM peak period (6AM-9AM)
- 25% of the daily vehicle trips take place during the PM peak period (3PM-6PM)





Traffic Assignment Calibration



Traffic Assignment Calibration

- Some of the parameters that may need to be adjusted in the traffic assignment step include:
 - » Volume-delay functions
 - » Free-flow speeds by facility type
 - » Auto operating costs
- Typically adjustments in this step are necessary if the share of volumes by roadway class is off
 - » For example, if the volumes are too high on arterials and too low on freeways



VMT

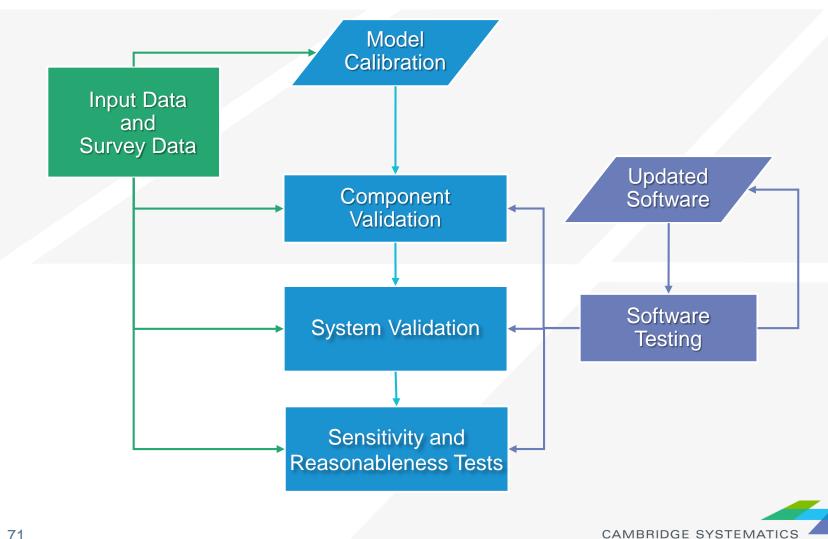
- Vehicle-miles traveled is an important output from the model
- May want to calibrate/validate model to observed VMT
- Different sources of VMT include
 - » CHTS
 - » Highway Performance Monitoring System (HPMS)
 - » ARB/CEC estimates



Model Validation (Day 2 of Training)



Validation Approach



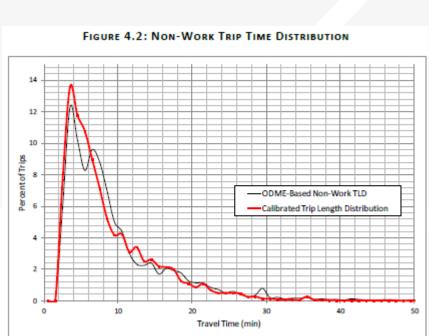
Trip Generation

- Trip Rate Review
 - » Reasonableness checks
- Validation Adjustments
 - » VMT compared to other sources of observed VMT
 - » Volume counts may indicate a need to factor trip rates



Trip Distribution

- Trip Length Frequency Distribution (TLFD)
- Average Trip Length
- % Intrazonal
- District to District flows



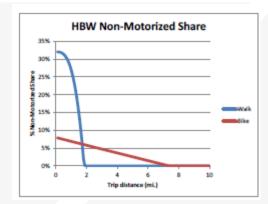


Mode Split

Non-Motorized

- » Calibrate to ACS or CHTS shares
- » Can also use Big Data such as Strava for bike trips
- Transit
 - » District based summaries
 - » Calibrate to observed boarding data

CHTS-California Household Travel Survey





Traffic Assignment

- Compare modeled and observed volumes
 - » At screenlines (a screenline splits a study area into two parts, capturing performance measures for flows from one part of the study area to the other)
 - » Aggregates by facility type and area type
- Can validate at daily or peak period level

Statistics

- » R-squared, RMSE, Volume/Count ratio
- » Regional, subarea
- "Top 10" Errors



CSTDM Screenlines



CAMBRIDGE SYSTEMATICS

Activity-Based Models



Activity vs Trip-based Models

- Activity-based models predict travel at an individual level rather than TAZ averages
- Trips are grouped into home-based or work-based tours
- Tours
 - » Travel is an outgrowth of activities. A way of stringing activities together.
 - » A tour is defined by activities (work, school, shop, meal, etc.)
 - » A chain of trips beginning and ending at home

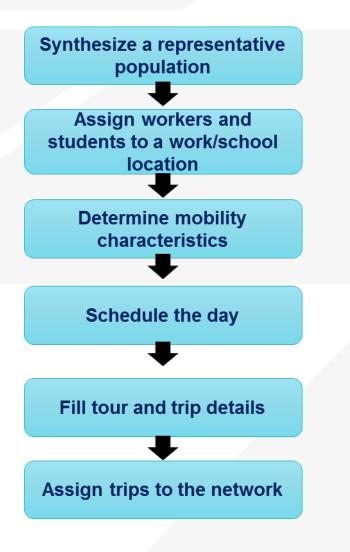


Activity vs Trip-based Models

- Activity-based models guarantee consistency between trips within tours as well as tours and household members
 - » If a person took transit to get to work, they cannot drive to a restaurant for lunch
- In activity-based models, trips can change time of departure based on congestion levels



Standard ABM Components





Primary differences between Four Step and ABM?

Trip-Based Model Components	Activity-Based Model Components
Step 1: <u>Trip</u> generation	Activity generation and scheduling
Step 2: <u>Trip</u> distribution	Tour and trip destination choice
Typically absent	Tour and trip time of day
Step 3: <u>Trip</u> mode choice	Tour and trip mode choice
Step 4: Network assignment	Network assignment



Advantages of an ABM in terms of Analyzing Policies



Parking policies



Flexible work schedules



Note: 4-step models can be used to analyze these policies as well, but ABMs have better sensitivities.



ABM Household and Person Attributes (Example)

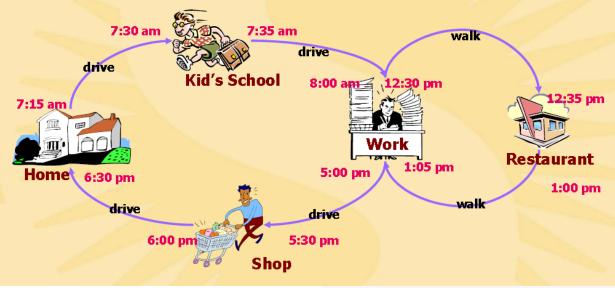
Household Attributes	Person Attributes
Number of persons & ages	Relationship
Location	Gender
Housing tenure	Age
Number of workers	Worker status
Income	School status & grade
Number of students	Transit pass ownership
Vehicles owned	Parking subsidy at work
Bicycles owned	



Activity-based Models

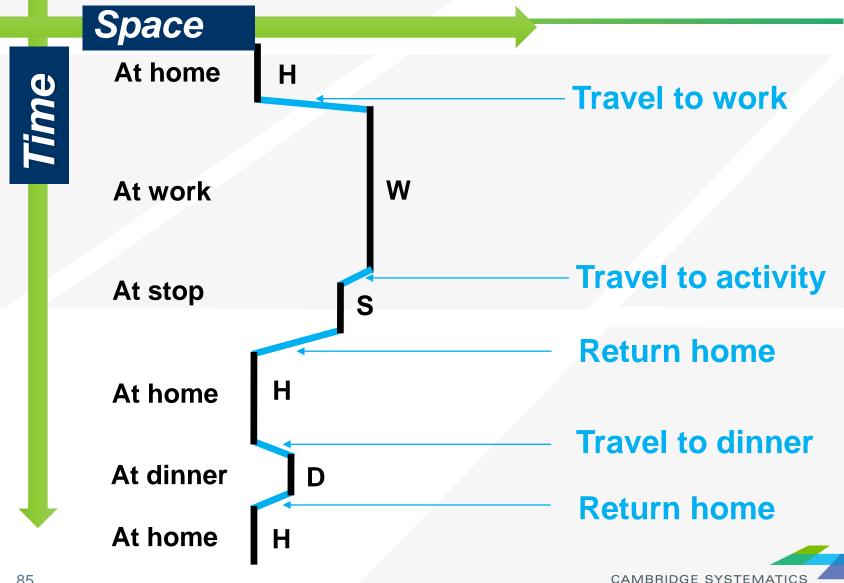
Based on activities

- » Temporal connections between tours
- » Members of a household considered together when selecting an activity-pattern (ie. parent dropping a child off at school)
- » Each activity has start time and duration



CAMBRIDGE SYSTEMATICS

Fine temporal and spatial resolution



Working with Matrices



Contain zone to zone data

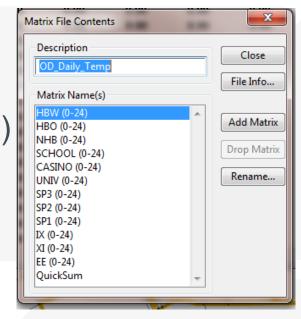
- » Trip tables
- » Shortest Paths ("Skims")
 - The route or travel path on the transportation network that has the lowest "cost" for the traveler
 - The cost can be travel time, distance or some monetary value.
- » Mode shares
- Tend to be very large files
 - » Real numbers = Big files



Matrix Cores

- » One file, multiple tables
- » Add/Delete/Rename Cores (∉)
- » Select the active core

HBW (0-24)	
HBW (0-24)	
HBO (0-24)	
NHB (0-24)	
SCHOOL (0-24)	
CASINO (0-24)	
UNIV (0-24)	
SP3 (0-24)	
SP2 (0-24)	
SP1 (0-24)	
IX (0-24)	
XI (0-24)	
EE (0-24)	
QuickSum	
-	





Show row/column statistics

- » Sum, min, max, etc.
- » Sort by matrix marginals No marginals
- » Store marginals in a table (🔁)
- Get matrix statistics with Matrix Statistics (
)
- Compare all core values in a single cell » Right-click -> Info
- QuickSum (\(\Sigma\)) Adds a new core with the sum of all existing cores in the file



- Matrix Calculations
 » Matrix → Fill (3)
- Single Value
 - » Simple add/subtract/clear/replace
- Cell by Cell
 - » Compute values from two or more matrix cores

Formula

- » Mix operators and use functions
- Vector Multiply
 - » Multiply by a row or column from a dataview

Fill Matrix: Person Trip Ta Single Value Cell by Cell Method to Fill Matrix HE Add matrices Subtract matrices	Formula Vec	tor Multiply iply matrices de matrices	×
Matrices to Use (Additio	n) Matrix	Factor	+ ×
	Highlighted Highlighted Highlighted	Diagonal	
	C	ок С	Cancel

TransCAD Sample



- → Matrix Indices (
)
- View only a subset of a matrix file
 - » Use a selection set to identify rows/columns to view
 - » The matrix will be "shrunk"
 - » Row/Column marginals will reflect the smaller matrix
- Change ID numbers
 - » Use a dataview as a correspondence table



Aggregate Matrices

- » Squeeze a matrix, summing within districts or superzones
 ZONE NewID
- » Matrix → Aggregate
- » Requires dataview
- » Rows, Columns, or both
- Disaggregate Matrices
 - » Matrix \rightarrow Disaggregate
 - » Requires a specially designed dataview
 - Multiple rows for some existing rows/columns
 - Unique sub-zone field

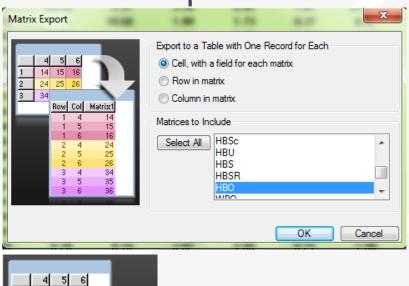
ZONE	NewID	Percent
1	101	.20
1	102	.20
1	103	.60
2	2	1.00
3	301	.30
3	302	.70



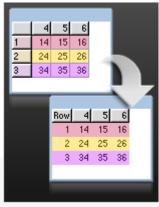
Exporting / Importing

\rightarrow Matrix \rightarrow Import and Matrix \rightarrow Export

- » Format 1:
 - Good for database work



- » Format 2/3
 - OK for manual work



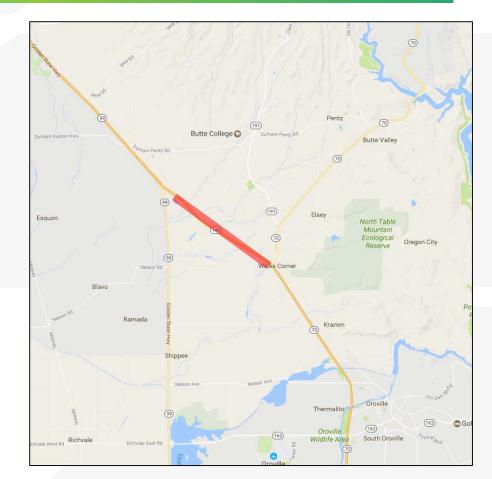


Matrix Indexing and Filling



Background

- New Data Source for Corridor Evaluation
- For Example:
 - » Big Data, e.g. AirSage, Inrix
 - » CA-149 between CA-99 and CA-70





What We Do

- Review Big Data
- Model Origin-Destination (OD) Matrix
 - » Aggregation
- Big Data OD Matrix
 - » Disaggregation



Matrix Indexing

Re-organize Matrix (partial of TAZs)

Matrix Indices				X
Current Indices Rows InternalID				Close
Columns InternalID			•	
Index Name	Туре	⁺ Records		Add Index
Rows	Rows	982		Dress Index
InternalID	Rows & Colum	933		Drop Index
Cols	Columns	982		



Matrix Fill

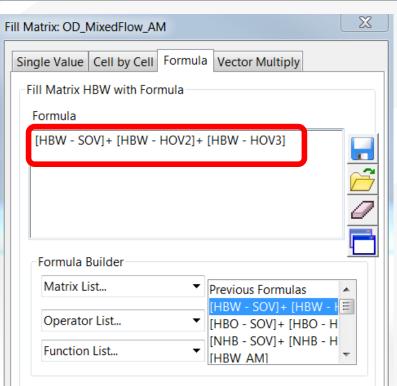
Merge Matrix Cores by Trip Purposes

TransCAD (Licensed to Cambridge Systematics)

File Edit Matrix Tools Procedures Window Help

🗋 📂 🔚 🚍 нвм

No marginals

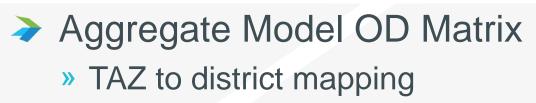




- 🖬 💷 🛃 🌺 🖅 🎬 🧼 🏌 🗓 🗔 🗅 🗠 🔼 🗠

🕨 🎎 🗰 🚛 💽 🙀 Flags

Matrix Aggregation



Aggregate Matrix File: OD_Mix	edFlow_AM			x
Aggregation Type				
Sum Mean Minim	um 🔘 Maximum 🔘 Count			
	Rows		Columns	
Dataview	BCAG_TAZ_District		BCAG_TAZ_District	
Matrix ID Field	TAZ		TAZ	
Aggregation Field	District_ID	•	District_ID	
Aggregate Matrices QuickSum SOV HOV2 HOV3 HBW HBO NHB				•
			OK Cance	

 Dataview2 - B	CAG_TAZ_District	
TAZ Dis	strict_ID	
1	8	
2	8	
3	8	
4	8	
5	8	
6	8	
7	8	
8	8	
9	8	
10	8	
11	8	
12	8	
4.0		



Matrix Comparison

Calculate the difference by using formula

🔣 Matrix1 - BigData (HBW_AM)					
	1	2	3	4	5
1	194.16	26.27	0.19	6.13	0.03
2	74.69	1013.26	0.28	2404.84	2.93
3	2.18	0.71	0.00	0.09	0.00
4	4.64	1321.61	0.01	10000.00	0.33
5	0.70	6.42	0.00	8.94	30.20

Matrix5 - Aggregated Matrix (Sum of 'HBW')					
	1	2	3	4	5
1	176.50	23.88	0.17	5.57	0.02
2	67.90	921.15	0.25	2186.22	2.66
3	1.98	0.65	0.00	0.08	0.00
4	4.22	1201.46	0.01	11540.02	0.30
5	0.64	5.84	0.00	8.13	27.45

🔢 Matrix5	🔝 Matrix5 - Aggregated Matrix (Diff%)						
	1	2	3	4	5		
1	1.10	1.10	1.10	1.10	1.10		
2	1.10	1.10	1.10	1.10	1.10		
3	1.10	1.10	1.10	1.10	1.10		
4	1.10	1.10	1.10	0.87	1.10		
5	1.10	1.10	1.10	1.10	1.10		

Fill Matrix: Aggregated Matrix	X
Single Value Cell by Cell Formula Vector Multiply	
Fill Matrix Diff% with Formula	
Formula	
[BigData].[HBW_AM]/ [Sum of 'HBW']	

Matrix Disaggregation

SCAG Model Example

AirSage Data								
	D							
A	В	С						
	E							

SCAG OD Data										
				f11	f12	f13	f14			
				f21	f22	f23	f24			
				f31	f32	f33	f34			
				f41	f42	f43	f44			

Adjusted AirSage Data (Cell B)

f11 * B	f12 * B	f13 * B	f14 * B	
f21 * B	f21 * B f22 * B		f24 * B	
f31 * B	f32 * B	f33 * B	f34 * B	
f41 * B	f42 * B	f43 * B	f44 * B	

$$fij = \frac{Value_{ij}}{\sum_{i,j \text{ in } Zone B} Value_{ij}}$$



Matrix Disaggregation

Open Factor File

Open BigData_OD Matrix

[Disagg	regate Ma	trix		÷		X	
1	Dataview							
1	Rows			Columns				
	Dataview TAZ_PCT			•	TAZ_PCT •			
	Matr	ix ID Field	DIST 🔻		DIST 🔹			
	Disaggregation Field		TAZ	▼ TAZ		Z	•	
	Mat	rix						
		Matrix		Row Factor		Col Factor		
	V	HBW_AM		HBW_PCT		HBW_PCT		
	V	HBO_AM		HBO_PCT		HBO_PCT		
	V	NHB_AM		NHB_PCT		NHB_PCT 💌		
						ОК Са	ancel	



Split Matrix Core-Homework

- Split Trip Purpose Total by Modes
- Hint:
 - » Percentage of mode within each purpose
 - » Formula: HBW_total x Mode_share

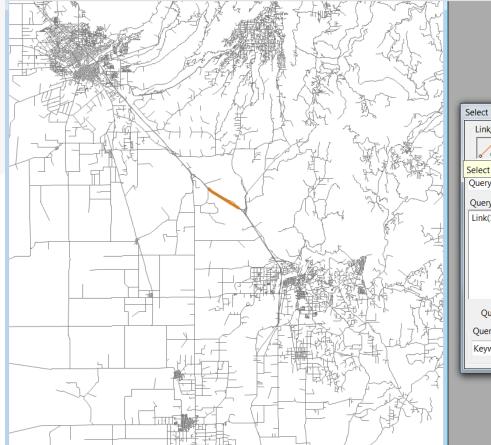


Traffic Assignment with Select-Link Analysis



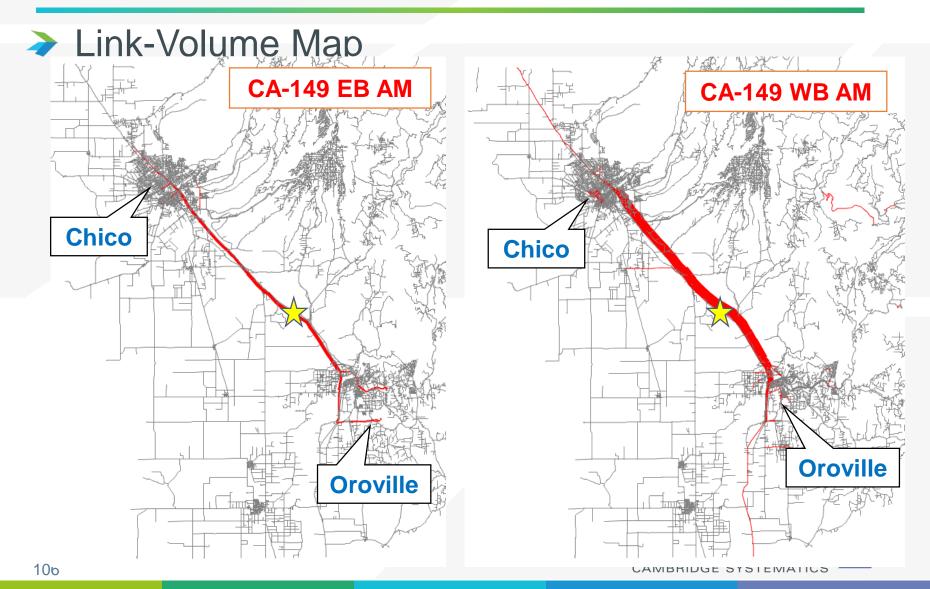
SelectLink Setup

Input Query Build



Select Link/Zone Query Builder 🛛 🔀									
Link/Node tools Links in Path									
Select Link	Select Link								
Query1:	Add								
Query Editor	Delete								
Link(16763)	Load								
	Save								
	Update								
	Clear								
	Zoom								
Query Name Query1									
Query Builder									
Keyword List									

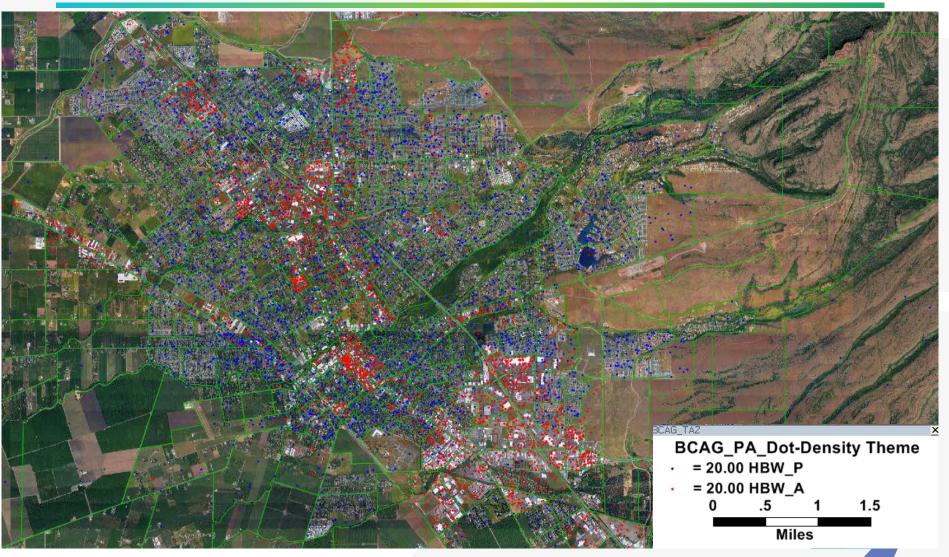
SelectLink Analysis



PA Format Trip Table



Dot Density P-A Trip Table





PA Trips – No Direction

- » HBW trip
 - Go to work: P = Home; A = Work
 - Go Home: P = Home; A = Work

» PA matrix: two trips from Home zone to Work zone

- OD Trips Directional travel
 - » HBW trip
 - Go to work: O = Home; D = Work
 - Go Home: O = Work; D = Home





Methodology		
OD _{trips} =	= <u>PA_trips</u>	$\frac{PA_trips^T}{2}$
Transpose Matrix: PA	X	Fill Matrix: PA to OD
Matrices to Transpose HBW HBO NHB SCHOOL CASINO UNIV SP3 SP2 SP1 IX OK	Cancel	Single Value Cell by Cell Formula Formula ([PA].[HBW] + [PA Transpose].[HBW])/2 Formula Builder Matrix List Operator List Function List Function List Formula



Interface Operation

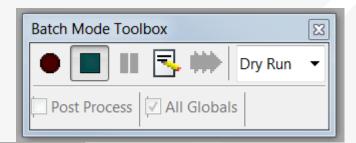
Convert P-A Matrix to O-D Matrix									
P-A Matrix File PA Lookup Dataview Report Hours 0 To 24 Report each hour separately									
	Matrices		Hourly % Return			Hourly Adjustmer	Settings		
V	HBW			Vei	1.5	Houriy Aujustinei			
	НВО				1.5				
				V					
	NHB			V	1.5				
	SCHOOL			V	1.5				
☑	CASINO			V	1.5				
	UNIV			\mathbf{V}	1.5				
V	SP3			V	1.5				
V	SP2			V	1.5				
	SP1			V	1.5				
V	IX			V	1.5				
V	XI			V	1.5				
V	EE			V	1.5				
	QuickSum								



PA2OD GISDK Recording

Batch Recording

- » Record standard operation
- » Customize parameters



PA2OD.rsc - Notepad File Edit Format View Help Macro "Batch Macro" RunMacro("TCB Init") input_path = "c:\\users\\xuanliu\\desktop\\d3\\bcag\\2014_copy\\outputs\\matrices\\" output path = "c:\\users\\xuanliu\\documents\\caliper\\transcad 7.0\\" // STEP 1: PA2OD Opts = null Opts.Input.[PA Matrix Currency] = {input path + "PA.mtx", "HBW", "Row ID's", "Col ID's"} Opts.Field.[Matrix Cores] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12} Opts.Field.[Adjust Fields] = {, , , , , , , , , } Opts.Field.[Peak Hour Field] = {, , , , , , , , , , } Opts.Global.[Method Type] = "PA to OD" Opts.Global.[Start Hour] = 0 Opts.Global.[End Hour] = 23 Opts.Global.[Cache Size] = 500000 Opts.Global.[Peak Hour Factor] = {1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1} Opts.Flag.[Separate Matrices] = "No" Opts.Flag.[Convert to Vehicles] = {"Yes", "Yes", "Y Opts.Output.[Output Matrix].Label = "PA to OD" Opts.Output.[Output Matrix].Compression = 1 Opts.Output.[Output Matrix].[File Name] = output path + "PA2OD.mtx" ok = RunMacro("TCB Run Procedure", "PA2OD", Opts, &Ret) if lok then goto quit quit: Return(RunMacro("TCB Closing", ok, True)) endMacro

